

Volleyball New Zealand Level 2 COVID-19

Protocols, Procedures and Contact Tracing

What to expect during the tournament:

A Maximum of 12 team members are allowed (ex. 11 players, 1 coach; 10 players, 1 coach, 1 manager)

Event staff will be present in each venue to monitor teams entering and exiting the venue. Designated Entry and Exit points will be assigned per venue.

Connecting doors to Arena 2, 3, B&M, Ballroom and Massey Uni Teaching Gym will not be available at this time. All venues will only take in 100 people. No spectators are allowed in the gym under alert level 2 protocols.

Entry procedures

1. Team should sign-in using the Covid-tracer app before entering the building.
2. Players and officials must enter/exit through designated Drop-Off/ Pick-up Zone.
 - Schools will be assigned an entry and exit point closest to their court. This information will be available with the draw.
 - The team van must wait in the parking area and be ready to proceed to the Drop-off Zone before the scheduled game time.
 - Players can only go into the venue once directed by the Event Staff via text. Wait for the text to indicate that it is time to go in the venue.
 - Teams must sanitise hands before entering and exiting the venue.
3. Players should only bring in a small bag that can fit their face towel, water bottle and cellphone to sign-in. All bags must be left in the van to reduce clutter and minimise chances of leaving items.
4. Players must come in full playing gear including shoes and knee pads to reduce time spent putting these on as teams will only be given 1 hour and 45 minutes to get into the venue, warm-up and exit the venue.
5. All dressing rooms will be closed. Water fountains will not be available. Toilets will be open only for emergency use.
6. Teams then proceed to their designated playing courts, following the path assigned or walking close to the wall and not crossing other courts.
 - Walk outside the court close to the walls of the venue or as directed by staff.
 - Do not interact with other people in other courts at any time.
7. High fives and elbow touches with people outside the team are not permitted.
8. There will be changes in the rules of the game during alert level 2 protocols and procedures listed below. Game protocols may change/ evolve depending on the situation.
9. All seats, tables and scoreboards will be sanitized. Disinfectant spray will be sprayed after each match when the venue is vacated.

Exit procedures

Games will be timed. When time is up, the event staff will direct teams on the court closest to the exit to leave first, then proceeding to the next, until the last court has been vacated.

1. After the match, teams will be required to leave the venue immediately, so the next teams

can come in and a full cleaning can take place. All teams must take their belongings. All team members must sanitise their hands before leaving the courts.

2. Teams must then proceed to their van to leave the venue.

Game and Court Rules to Expect

1. When teams enter, coaches using their own pens must check if players are in the scoresheet (also used for contact tracing).
2. Teams must bring their own ball for the game and must be responsible for sanitising them after use.
3. Games will be self-officiated. The VNZ referee in the venue will indicate when teams should start the match. There will be no duty teams so one team assigns a referee or may change referees per set.
4. One person during the game should be the scorer (scoresheet) and one person for the score flipper.
5. The coaches must check their scores before leaving the venue. Leave scoresheets on the clipboards.
6. Games will be timed. All teams should be in and out the gym during the time allotted.
7. Teams will play best of 3 sets: 25-25-15
8. No switching of sides during the games.
9. If a ball from another court crosses your court, gently kick the ball back to the other court.
10. Teams are required to bring the following:
 - a. Hand sanitizer
 - b. First aid kit
 - c. Court towel to wipe own sweat on the floor or to clean the floor
 - d. Whistle
 - e. Pen
 - f. Ball
 - g. High-vis vest
11. Rules may change to suit the given situation.

Other things to note

1. Medic and physio will be available through a booking system. Security will be around to patrol the premises.
2. Kiosks and Merchandise shops are open, but only 100 people per venue, sign-in, sanitise and social distancing is required.
3. Each Arena will be assigned 2-3 exit and entry ways to be used for emergency evacuation.
4. Practice proper hygiene and coughing/sneezing etiquette.
5. If anyone in the team is feeling unwell, isolate the person, get the person tested, inform VNZ.
6. Be responsible and avoid social interactions with other teams and going to confined places in the city.
7. Signage will be posted around the entry and exit door to remind about contact tracing and hygiene.
8. Event staff will be monitoring MOH website for any changes and updates.
9. If there is a sudden change of alert levels, the tournament may be stopped if in alert level 3. If all in alert level 1 and change to alert level 2, teams must be ready to move into alert level 2 protocol.
10. Staff will monitor each area to ensure that plans are being adhered to, but we would also need the cooperation of each individual to run a safe and enjoyable tournament.